

P.P.S. Oak Class

October 2017 Autumn Term

Over the next few weeks, Oak Class will be learning about animals. We will be finding out as much as we can about different animals before we visit Marwell Zoo. Below are some of the key skills that we will be teaching the children through this topic.

Literacy

We will be learning about the difference between fiction and non fiction books. We will then use simple information books to find out different facts about animals from a variety of habitats including the jungle, desert and sea. Once we have visited Marwell Zoo, the children will make a class book so they can share their animal facts with their peers.

We will be sharing books together such as 'Rumble in the Jungle' and 'Commotion in the Ocean'. The children will explore the rhyming within the books, as well as dressing up as different animals and thinking about how they might sound and move.

Mathematical Development

After reading 'Dear Zoo', the children will be challenged to create a home for a small world animal, using construction resources of their choice. They will talk about the size they need their home to be, as well as the best way to firstly build it and then improve it further.

We will also be exploring different patterns that we can see on animals before creating our own repeating patterns.

Animals

Understanding the World

After finding out more about the different animals, we will be making comparisons between them and talking about where they live and why this might be.

Once we have visited Marwell Zoo, we will talk about how the zoo helps to look after different animals and how we can also help to look after the animals around us.

Below are a few activities that you might like to do with your child at home, however please feel free to bring in any other learning activities you have carried out with your child.

- Visit the library and use an information book to find out more about their favourite animal.
- Make a fact sheet about a favourite animal, thinking about what it looks like, where it lives and what it eats.
- Use junk modelling to make a home for an animal, thinking about the size of the home and what they might need inside.
- Look at the different patterns on animals and talk about what they can see and why the animal might be a certain colour or have a specific pattern. They might also like to design a different animal with a new pattern!
- Go for a walk and count the animals that you can see, and then write this number with a stick in mud or with stones.